



# Curriculum Newsletter for Year 2

## Lent term 2026

### **RE**

**Galilee to Jerusalem** – to understand how Jesus teaches about the nature of God through parables and miracles. To learn that the sacrament of Baptism welcomes people into a relationship with God. To know that Christians say sorry to God in prayers.

**Godly play – ‘The twelve Apostles’, ‘Jesus calms a storm’.**

**Desert to Garden** - To explore scripture and learn about the events of Holy Week. To know that Lent is a time of preparing our hearts and minds for Easter through reconciliation and forgiveness. To understand that the Easter Vigil Mass is the high point of the year and is rich in symbols of light and darkness.

**Godly play – ‘Epiphany’, The circle of the Church’s year’**

**Maths** - White Rose Maths Units:

**Money; Multiplication and Division; Length and height; Mass, capacity, temperature.**

The children will use resources in the classroom to assist their understanding of new mathematical concepts.

**Geography - Why is our world wonderful?** – locating 7 continents and 5 oceans on a map; locating capital cities of the four countries of the UK; recognising physical and human features; showing on a map the city, town or village where we live in relation to the capital city, drawing maps.

**History - How did we learn to fly?** - finding out about people, events and beliefs in society, comparing pictures/photographs of people/events in the past, understanding how we use books and sources to find out about the past, describing past events and people by drawing and writing.

**Computing / PSHE E-Safety** – Keeping ourselves self-online. **Computing system and networks** – word processing. **Programming** – making codes. **PSHE - Created and loved by God** - Me, my body, my health.

### **Weekly homework:**

**Spellings** – a list of spellings will be sent home each Monday. Your child will be tested on these words the following Monday.

**My Maths** – a Maths task will be set each Monday. Your child has one week to complete the task. This will be linked to their current learning in Mathematics. Please check your child’s reading record for their log in details.

**TT Rockstars** – please encourage your child to spend at least 30 minutes each week on TT Rockstars. This will support and consolidate their learning of multiplication and division facts.

**Reading** – your child should be reading at home at least three times a week. Please discuss the book they are reading (See Vipers questions at the back of their record book) and sign the reading record each time you hear them read.

**Thank you for your continued support**

### **English**

**Key texts:** **The Tale of Jemima Puddle Duck**  
**The Way Home for Wolf**

**Writing Opportunities:** instructions, fact file, advert, diary, script, descriptive writing, story, information power point (computing lessons), poem, chronological account, fact sheet, instructions.

**Grammar:** expanded noun phrases, correct tenses past and present, subordinating conjunctions, capital letters, exclamation marks, question marks, commas for lists, verbs, commas for lists.

**Science Plants (light and dark)** – children will learn and describe how plants need water, light and a suitable temperature to grow and stay healthy. **Living Things and their Habitats** – children will identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. **Plants 2 (light and dark)** – working scientifically – children will investigate, observe, gather and record data to answer questions about plants.

**PE Water** (dance)

**Feet** (ball skills with PE coach)

**Music Sound and Symbol 1** - Recognise the sound of different families of instruments and how each makes its sounds. **Sound and Symbol 2** - Understand and use gradations of dynamics, such as crescendo.

**DT Drawing** – understanding tone and texture.

**Art Painting and mixed media** - **Life in colours** – collage creation.